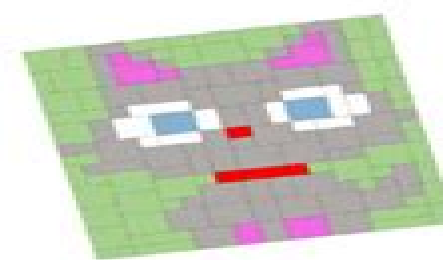
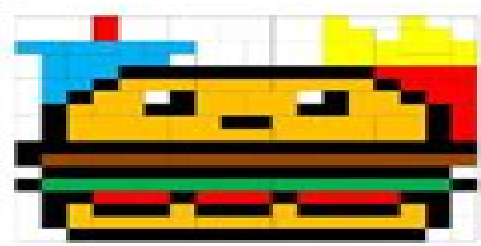
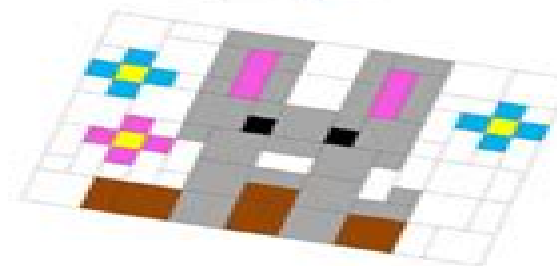
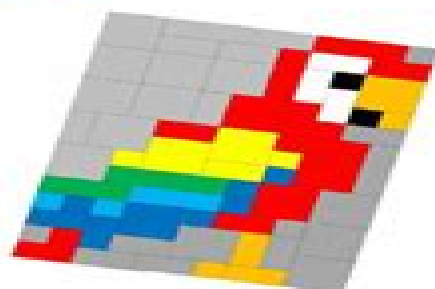
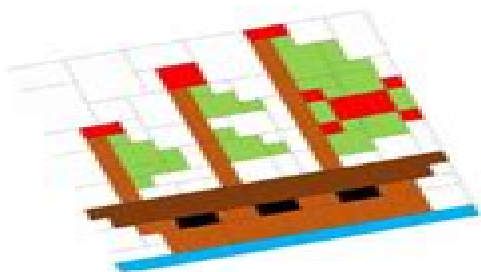


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Computer Vision -- ECCV 2014 David Fleet, Tomas Pajdla, Bernt Schiele, Tinne Tuytelaars, 2014-08-14 The seven volume set comprising LNCS volumes 8689 8695 constitutes the refereed proceedings of the 13th European Conference on Computer Vision ECCV 2014 held in Zurich Switzerland in September 2014 The 363 revised papers presented were carefully reviewed and selected from 1444 submissions The papers are organized in topical sections on tracking and activity recognition recognition learning and inference structure from motion and feature matching computational photography and low level vision vision segmentation and saliency context and 3D scenes motion and 3D scene analysis and poster sessions

From Photon to Pixel Henri Maître, 2017-02-08 This second edition of the fully revised and updated From Photon to Pixel presents essential elements in modern digital photographic devices Our universal infatuation with photography profoundly affects its usage and development While some sides of photographic culture remain wholly unchanged art photography journalistic and advertising photography scientific photography etc new facets emerge leisure or travel photography everyday life photography anecdotal observational or unusual photography and microcosm or micro community photography with its culmination in the narcissistic selfie These new forms combine an often simplified manner of photographing and modern means of instantaneous remote and mass communication This book does not extend into the sociological study of photography instead it explains how the digital camera works by examining in detail each of the components that constitutes it to provide the reader with a preliminary guide into the inner workings of this device

Quantitative analysis of neuroanatomy Julian M L Budd, Hermann Cuntz, Stephen J Eglen, Patrik Krieger, 2016-03-22 The true revolution in the age of digital neuroanatomy is the ability to extensively quantify anatomical structures and thus investigate structure function relationships in great detail Large scale projects were recently launched with the aim of providing infrastructure for brain simulations These projects will increase the need for a precise understanding of brain structure e g through statistical analysis and models From articles in this Research Topic we identify three main themes that clearly illustrate how new quantitative approaches are helping advance our understanding of neural structure and function First new approaches to reconstruct neurons and circuits from empirical data are aiding neuroanatomical mapping Second methods are introduced to improve understanding of the underlying principles of organization Third by combining existing knowledge from lower levels of organization models can be used to make testable predictions about a higher level organization where knowledge is absent or poor This latter approach is useful for examining statistical properties of specific network connectivity when current experimental methods have not yet been able to fully reconstruct whole circuits of more than a few hundred neurons

Advances in Neural Networks - ISNN 2014 Zhigang Zeng, Yangmin Li, Irwin King, 2014-11-28 The volume LNCS 8866 constitutes the refereed proceedings of the 11th International Symposium on Neural Networks ISNN 2014 held in Hong Kong and Macao China on November December 2014 The 71 revised full papers presented were carefully

reviewed and selected from 119 submissions These papers cover all major topics of the theoretical research empirical study and applications of neural networks research as follows The focus is on following topics such as analysis modeling and applications

Computer Vision - ACCV 2014 Workshops C.V. Jawahar, Shiguang Shan, 2015-04-10 The three volume set consisting of LNCS 9008 9009 and 9010 contains carefully reviewed and selected papers presented at 15 workshops held in conjunction with the 12th Asian Conference on Computer Vision ACCV 2014 in Singapore in November 2014 The 153 full papers presented were selected from numerous submissions LNCS 9008 contains the papers selected for the Workshop on Human Gait and Action Analysis in the Wild the Second International Workshop on Big Data in 3D Computer Vision the Workshop on Deep Learning on Visual Data the Workshop on Scene Understanding for Autonomous Systems and the Workshop on Robust Local Descriptors for Computer Vision LNCS 9009 contains the papers selected for the Workshop on Emerging Topics on Image Restoration and Enhancement the First International Workshop on Robust Reading the Second Workshop on User Centred Computer Vision the International Workshop on Video Segmentation in Computer Vision the Workshop My Car Has Eyes Intelligent Vehicle with Vision Technology the Third Workshop on E Heritage and the Workshop on Computer Vision for Affective Computing LNCS 9010 contains the papers selected for the Workshop on Feature and Similarity for Computer Vision the Third International Workshop on Intelligent Mobile and Egocentric Vision and the Workshop on Human Identification for Surveillance

Real-Time Rendering, Fourth Edition Tomas Akenine-Möller, Eric Haines, Naty Hoffman, 2018-08-06 Thoroughly updated this fourth edition focuses on modern techniques used to generate synthetic three dimensional images in a fraction of a second With the advent of programmable shaders a wide variety of new algorithms have arisen and evolved over the past few years This edition discusses current practical rendering methods used in games and other applications It also presents a solid theoretical framework and relevant mathematics for the field of interactive computer graphics all in an approachable style New to this edition new chapter on VR and AR as well as expanded coverage of Visual Appearance Advanced Shading Global Illumination and Curves and Curved Surfaces

Full STEAM Ahead Cherie P. Pandora, Kathy Fredrick, 2017-10-03 This book is a toolkit for youth and young adult librarians school and public who wish to incorporate science technology engineering art and math STEAM into their programs and collections but aren't sure where to begin Most educators are well aware of the reasons for emphasizing STEAM topics that fall within the broad headings of science technology engineering arts and mathematics in the curriculum regardless of grade level But how do librarians who work with tweens in middle school high school and public libraries fit into the picture and play their roles to underscore their relevance in making STEAM initiatives successful This book answers those key questions providing program guidelines and resources for each of the STEAM areas Readers will learn how to collaborate in STEAM efforts by providing information on resources activities standards conferences museums programs and professional organizations Emphasis is placed on encouraging girls and minorities to take part in and get excited about STEAM In addition the book

examines how makerspaces can enhance this initiative how to connect your programs to educational standards where to find funding how to effectively promote your resources and programs including how school and public librarians can collaborate to maximize their efforts how to find and provide professional development and how to evaluate your program to make further improvements and boost effectiveness Whether you are on the cusp of launching a STEAM initiative or looking for ways to grow and enhance your program this book will be an invaluable resource

Color Vision Sensation and Perception Marcelo Fernandes Costa, 2016-09-15 Color vision is considered a microcosm of the visual science Special physiological and psychological processes make this scientific topic an intriguing and complex research field that can aggregates around molecular biologists neurophysiologists physicists psychophysicists and cognitive neuroscientists Our purpose is to present the frontier knowledge of this area of visual science showing in the end the future prospects of application and basic studies of color perception

Computer Vision -- ACCV 2014 Daniel Cremers, Ian Reid, Hideo Saito, Ming-Hsuan Yang, 2015-04-16 The five volume set LNCS 9003 9007 constitutes the thoroughly refereed post conference proceedings of the 12th Asian Conference on Computer Vision ACCV 2014 held in Singapore Singapore in November 2014 The total of 227 contributions presented in these volumes was carefully reviewed and selected from 814 submissions The papers are organized in topical sections on recognition 3D vision low level vision and features segmentation face and gesture tracking stereo physics video and events and poster sessions 1 3

Educating for the 21st Century Suzanne Choo, Deb Sawch, Alison Villanueva, Ruth Vinz, 2016-10-20 All over the world governments policymakers and educators are advocating the need to educate students for the 21st first century This book provides insights into what this means and the ways 21st century education is theorized and implemented in practice The first part Perspectives Mapping our futures in the making uncovers the contradictions tensions and processes that shape 21st century education discourses The second part Policies Constructing the future through policymaking discusses how 21st century education is translated into policies and the resulting tensions that emerge from top down state sanctioned policies and bottom up initiatives The third part Practices Enacting the Future in Local Contexts discusses on the ground initiatives that schools in various countries around the world enact to educate their students for the 21st century This volume includes contributions from leading scholars in the field as well as educators from schools and those working with schools

Control Engineering and Information Systems Zhijing Liu, 2015-01-19 Control Engineering and Information Systems contains the papers presented at the 2014 International Conference on Control Engineering and Information Systems ICCEIS 2014 Yueyang Hunan China 20 22 June 2014 All major aspects of the theory and applications of control engineering and information systems are addressed including Intelligent systems Teaching cases Pattern recognition Industry application Machine learning Systems science and systems engineering Data mining Optimization Business process management Evolution of public sector ICT IS economics IS security and privacy Personal data markets Wireless ad hoc and sensor networks Database and system security Application of spatial information

system Other related areas Control Engineering and Information Systems provides a valuable source of information for scholars researchers and academics in control engineering and information systems

Communication and Computing Systems B.M.K. Prasad,Krishna Kant Singh,Neelam Ruhil,Karan Singh,Richard O'Kennedy,2017-02-15 This book is a collection of accepted papers that were presented at the International Conference on Communication and Computing Systems ICCCS 2016 Dronacharya College of Engineering Gurgaon September 9 11 2016 The purpose of the conference was to provide a platform for interaction between scientists from industry academia and other areas of society to discuss the current advancements in the field of communication and computing systems The papers submitted to the proceedings were peer reviewed by 2 3 expert referees This volume contains 5 main subject areas 1 Signal and Image Processing 2 Communication Computer Networks 3 Soft Computing Intelligent System Machine Vision and Artificial Neural Network 4 VLSI Embedded System 5 Software Engineering and Emerging Technologies

ICCCE 2020 Amit Kumar,Stefan Mozar,2020-10-11 This book is a collection of research papers and articles presented at the 3rd International Conference on Communications and Cyber Physical Engineering ICCCE 2020 held on 1 2 February 2020 at CMR Engineering College Hyderabad Telangana India Discussing the latest developments in voice and data communication engineering cyber physical systems network science communication software image and multimedia processing research and applications as well as communication technologies and other related technologies it includes contributions from both academia and industry This book is a valuable resource for scientists research scholars and PG students working to formulate their research ideas and find the future directions in these areas Further it may serve as a reference work to understand the latest engineering and technologies used by practicing engineers in the field of communication engineering

Informatics, Networking and Intelligent Computing Jiaying Zhang,2015-05-06 This proceedings volume contains selected papers presented at the 2014 International Conference on Informatics Networking and Intelligent Computing held in Shenzhen China Contributions cover the latest developments and advances in the field of Informatics Networking and Intelligent Computing

Social Media News Umang Marar,2025-01-03 Social Media News Trends and Influence explores the growing role of social media as a major source of information We emphasize the importance of accurate relevant and timely statistics for informed decision making at local national and global levels Our book is designed to help budding journalists master the finer nuances of media writing Social media s unique nature and diverse platforms present challenges in understanding its psychological impact We include a collection of recent studies that focus on the effects of social media news and the framing of social issues Authors of these studies used surveys experiments and content analysis to explore their research questions Each chapter provides valuable insights into the evolving impact of social media information

Intelligent Vehicles David Fernández-Llorca,Ignacio Parra Alonso,Iván García Daza,Noelia Hernández Parra,2020-11-24 This book presents the results of the successful Sensors Special Issue on Intelligent Vehicles that received submissions between March 2019 and May 2020 The Guest Editors of this

Special Issue are Dr David Fernandez Llorca Dr Ignacio Parra Alonso Dr Iván García Daza and Dr Noelia Parra Alonso all from the Computer Engineering Department at the University of Alcalá Madrid Spain A total of 32 manuscripts were finally accepted between 2019 and 2020 presented by top researchers from all over the world The reader will find a well representative set of current research and developments related to sensors and sensing for intelligent vehicles The topics of the published manuscripts can be grouped into seven main categories 1 assistance systems and automatic vehicle operation 2 vehicle positioning and localization 3 fault diagnosis and fail x systems 4 perception and scene understanding 5 smart regenerative braking systems for electric vehicles 6 driver behavior modeling and 7 intelligent sensing We the Guest Editors hope that the readers will find this book to contain interesting papers for their research papers that they will enjoy reading as much as we have enjoyed organizing this Special Issue

Machine Learning Techniques Applied to Geoscience Information System and Remote Sensing Hyung-Sup Jung, Saro Lee, 2019-09-03 As computer and space technologies have been developed geoscience information systems GIS and remote sensing RS technologies which deal with the geospatial information have been rapidly maturing Moreover over the last few decades machine learning techniques including artificial neural network ANN deep learning decision tree and support vector machine SVM have been successfully applied to geospatial science and engineering research fields The machine learning techniques have been widely applied to GIS and RS research fields and have recently produced valuable results in the areas of geoscience environment natural hazards and natural resources This book is a collection representing novel contributions detailing machine learning techniques as applied to geoscience information systems and remote sensing

Computational Science and Its Applications - ICCSA 2014 Beniamino Murgante, Sanjay Misra, Ana Maria Alves Coutinho Rocha, Carmelo Torre, Jorge Gustavo Rocha, Maria Irene Falcão, David Taniar, Bernady O. Apduhan, Osvaldo Gervasi, 2014-07-01 The six volume set LNCS 8579 8584 constitutes the refereed proceedings of the 14th International Conference on Computational Science and Its Applications ICCSA 2014 held in Guimarães Portugal in June July 2014 The 347 revised papers presented in 30 workshops and a special track were carefully reviewed and selected from 1167 The 289 papers presented in the workshops cover various areas in computational science ranging from computational science technologies to specific areas of computational science such as computational geometry and security

Teaching English to Young Learners Janice Bland, 2015-09-24 Aimed at student teachers educators and practitioners *Teaching English Language to Young Learners* outlines and explains the crucial issues themes and scenarios relating to this area of teaching Each chapter by a leading international scholar offers a thorough introduction to a central theme of English as a foreign language EFL with preteens with clear presentation of the theoretical background and detailed references for further reading providing access to the most recent scholarship Exploring the essential issues critically and in depth including the disadvantages as well as advantages of Teaching English as a Foreign Language TEFL with young learners topics include task based learning in the primary school storytelling drama technology vocabulary development

intercultural understanding Content and Language Integrated Learning CLIL scenarios assessment Innovative and rapidly emerging topics are covered such as immersion teaching picturebooks in the EFL classroom and English with pre primary children

Detection of Intrusions and Malware, and Vulnerability Assessment Lorenzo Cavallaro, Daniel Gruss, Giancarlo Pellegrino, Giorgio Giacinto, 2022-06-24 This book constitutes the proceedings of the 19th International Conference on Detection of Intrusions and Malware and Vulnerability Assessment DIMVA 2022 held in Cagliari Italy in June July 2021 The 10 full papers and 1 short paper presented in this volume were carefully reviewed and selected from 39 submissions

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