

Find the value of the following without using trigonometric tables:

$$\frac{\cos 50^\circ}{2 \sin 40^\circ} + \frac{4(\operatorname{cosec}^2 59^\circ - \tan^2 31^\circ)}{3 \tan^2 45^\circ} - \frac{2}{3} \tan 12^\circ \cdot \tan 78^\circ \cdot \sin 90^\circ$$

18. Prove that $\cos \theta (\sin \theta - 2 \sin^3 \theta) = \sin \theta (2 \cos^3 \theta - \cos \theta)$

19. If $\sec \theta + \tan \theta = p$, show that $\frac{p^2 + 1}{2p} = \sec \theta$

20. Find the mode of the following frequency distribution:

Class	14 – 16	16-18	18-20	20-22	22-24
Frequency	2	3	6	5	4

Section – D

Questions from 21 to 31 carry four marks each.

21. 6 retired teachers, 8 retired doctors and 10 retired defense officers are willing to render their services to a village. Each of teacher, doctor and defense officers serves equal number of different persons in that village.

- Find least number of persons served by each.
- Suggest the value depicted in the question.

22. Represent the following pair of linear equations graphically

$$x + y = 7$$

$$5x + 2y = 20$$

From the graph, find the points where the lines represented by these equations intersect the x-axis.

23. The present age of a father is three years more than three times the age of the son. Three years hence, father's age will be 10 years more than twice the age of the son. Determine their present ages.

24. Find the values of p and q so that 1 and -2 are the zeroes of the polynomial $p(x) = x^3 + 10x^2 + px + q$. Also find its third zero.

25. In the figure given below, $\triangle PQR$ is right angled at Q and the points S and T trisect the side QR. Then prove that $8PT^2 = 3PR^2 + 5PS^2$.



26. Prove that the ratio of the areas of two similar triangles is equal to the square of the ratio of their corresponding sides.

27. If $\tan \theta + \cot \theta = 4$ find the values of $\tan^4 \theta + \cot^4 \theta$

Pixel 2014 Past Paper Maths

**María José Abásolo, Telmo Silva, Nestor
D. González**



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The Digital Incunabula: rock • paper • pixels Patrick Aievoli, 2015-10-28 The Digital Incunabula is Patrick Aievoli's personal sonnet through media interaction and communication design. He carefully crafts each evolutionary step into ripples that are supported by his own storied professional and academic experiences. It's full of facts, terms, and historical information which makes it perfect for anyone looking to flat out learn. James Pannafino, Professor, Millersville University, Interaction Design. Well documented, well written, and well argued. Dr. Michael Soupios, Professor, Political Science, LIU Post. People who can use this book include any educators, counselors, parents, or students who are looking for information concerning design or media as a future entertainment education or the arts.

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Rock • Paper • Pixels Patrick Aievoli, 2025-01-20 The purpose of this book is to avail faculty and students of the many different innovations, events, effects, and back stories equated with the advent of this new era of communications and its impact on our world. At our core, we are a species that needs to communicate and to find a way to properly represent those messages. Since the beginning of recorded history, mankind has always attempted to communicate and to keep track of its endeavors and accomplishments. Now, by using interaction design and modern digital media, it has become possible to present our story through many current and evocative platforms. As each generation comes of age, this new method is being utilized in all areas of their communication choices. These new generations desire their communication at a different rate than its predecessors. They want their information Internet-ready and interactive. They are involved in the immediate, and that choice is not going away. Interactive media is here to stay and has new rules and new effects. It is changing our economies, our societies, and especially us as individuals. The main goal of this book is to help you see how it started, where it is going, and how to be on the right side of this transformation. How to take your first steps in that new direction and how to understand the effects of this new form of communication while being aware of its abilities and its dangers. As a friend once said, no matter how thin you slice it, there are always two sides. **Educating**

for the 21st Century Suzanne Choo, Deb Sawch, Alison Villanueva, Ruth Vinz, 2016-10-20 All over the world governments policymakers and educators are advocating the need to educate students for the 21st first century This book provides insights into what this means and the ways 21st century education is theorized and implemented in practice The first part Perspectives Mapping our futures in the making uncovers the contradictions tensions and processes that shape 21st century education discourses The second part Policies Constructing the future through policymaking discusses how 21st century education is translated into policies and the resulting tensions that emerge from top down state sanctioned policies and bottom up initiatives The third part Practices Enacting the Future in Local Contexts discusses on the ground initiatives that schools in various countries around the world enact to educate their students for the 21st century This volume includes contributions from leading scholars in the field as well as educators from schools and those working with schools

Graphics Interface 2014 Paul G. Kry, Andrea Bunt, 2014-05-06 This book is the proceedings of the 40th annual Graphics Interface conference the oldest continuously scheduled conference in the field The book includes high quality papers on recent advances in interactive systems human computer interaction and graphics from around the world It covers the following topics shading and rendering geometric modeling and meshing image based rendering image synthesis and realism computer animation real time rendering non photorealistic rendering interaction techniques human interface devices augmented reality data and information visualization mobile computing haptic and tangible interfaces and perception

Computer Vision Hongbin Zha, Xilin Chen, Liang Wang, Qiguang Miao, 2015-09-18 The two volumes CCIS 546 and 547 constitute the refereed proceedings of the CCF Chinese Conference on Computer Vision CCCV 2015 held in Xi an China in September 2015 The total of 89 revised full papers presented in both volumes were carefully reviewed and selected from 176 submissions The papers address issues such as computer vision machine learning pattern recognition target recognition object detection target tracking image segmentation image restoration face recognition image classification

Pattern Recognition and Computer Vision Jian-Huang Lai, Cheng-Lin Liu, Xilin Chen, Jie Zhou, Tieniu Tan, Nanning Zheng, Hongbin Zha, 2018-11-02 The four volume set LNCS 11256 11257 11258 and 11259 constitutes the refereed proceedings of the First Chinese Conference on Pattern Recognition and Computer Vision PRCV 2018 held in Guangzhou China in November 2018 The 179 revised full papers presented were carefully reviewed and selected from 399 submissions The papers have been organized in the following topical sections Part I Biometrics Computer Vision Application Part II Deep Learning Part III Document Analysis Face Recognition and Analysis Feature Extraction and Selection Machine Learning Part IV Object Detection and Tracking Performance Evaluation and Database Remote Sensing

Statistical Rock Physics Gabor Korvin, 2024-04-06 The book is the first systematic and comprehensive treatise of stochastic models and computational tools that have emerged in rock physics in the last 20 years The field of statistical rock physics is a part of rock physics Petrophysics Its concepts methods and techniques are borrowed from stochastic geometry and statistical physics This

discipline describes the interior geometry of rocks derives their effective physical properties based on their random composition and the random arrangement of their constituents and builds models to simulate the past geological processes that had formed the rock The aim of the book is to help the readers to understand the claims techniques and published results of this new field and most importantly to teach them in order to creatively apply stochastic geometry and statistical physics in their own research tasks For this purpose the underlying mathematics will be discussed in all sections of the book numerical solutions will be highlighted a full set of references will be provided and theory will go hand in hand with practical applications to hydraulic permeability electric conduction rock failure NMR mechanics of random grain packings as well as the compaction of shale Pattern Recognition Tieniu Tan,Xuelong Li,Xilin Chen,Jie Zhou,Jian Yang,Hong Cheng,2016-10-21 The two volume set CCIS 662 and CCIS 663 constitutes the refereed proceedings of the 7th Chinese Conference on Pattern Recognition CCPR 2016 held in Chengdu China in November 2016 The 121 revised papers presented in two volumes were carefully reviewed and selected from 199 submissions The papers are organized in topical sections on robotics computer vision basic theory of pattern recognition image and video processing speech and language emotion recognition

Advancing the use of Eye-Tracking and Pupillometric Data in Complex Environments. Russell A. Cohen Hoffing,Steven Matthew Thurman,Jonathan Touryan,Julien Epps,Josef Faller,Paul Sajda,2022-04-27 Mathematics and Computing DebDas Ghosh,Debasis Giri,Ram N. Mohapatra,Ekrem Savas,Kouichi Sakurai,L. P. Singh,2018-04-13 This book constitutes the proceedings of the 4th International Conference on Mathematics and Computing ICMC 2018 held in Varanasi India in January 2018 The 29 papers presented in this volume were carefully reviewed and selected from 116 submissions They are organized in topical sections on security and coding theory computing applied mathematics pure mathematics

Applications and Usability of Interactive TV María José Abásolo,Telmo Silva,Nestor D. González,2019-07-04 This book constitutes the refereed proceedings of the 7th Iberoamerican Conference on Applications and Usability of Interactive Television jAUTI 2018 in Bernal Argentina in October 2018 The 13 full papers presented were carefully reviewed and selected from numerous submissions The papers are organized in topical sections on Contexts of application of the IDTV Design and Implementation Techniques of IDTV Content and Services Interaction Techniques Technologies and Accesibility of IDTV Services Testing and User Experience of IDTV Services *4th International Conference on Artificial Intelligence and Applied Mathematics in Engineering* D. Jude Hemanth,Tuncay Yigit,Utku Kose,Ugur Guvenc,2023-07-02 As general this book is a collection of the most recent quality research papers regarding applications of Artificial Intelligence and Applied Mathematics for engineering problems The papers included in the book were accepted and presented in the 4th International Conference on Artificial Intelligence and Applied Mathematics in Engineering ICAIAME 2022 which was held in Baku Azerbaijan Azerbaijan Technical University between May 20 and 22 2022 Objective of the book content is to inform the international audience about the cutting edge effective developments and improvements in different engineering fields As a

collection of the ICAIAME 2022 event the book gives consideration for the results by especially intelligent system formations and the associated applications The target audience of the book is international researchers degree students practitioners from industry and experts from different engineering disciplines

Computer Vision - ECCV 2024 Aleš Leonardis, Elisa Ricci, Stefan Roth, Olga Russakovsky, Torsten Sattler, Gül Varol, 2024-11-26 The multi volume set of LNCS books with volume numbers 15059 up to 15147 constitutes the refereed proceedings of the 18th European Conference on Computer Vision ECCV 2024 held in Milan Italy during September 29 October 4 2024 The 2387 papers presented in these proceedings were carefully reviewed and selected from a total of 8585 submissions The papers deal with topics such as computer vision machine learning deep neural networks reinforcement learning object recognition image classification image processing object detection semantic segmentation human pose estimation 3d reconstruction stereo vision computational photography neural networks image coding image reconstruction motion estimation

Compressed Sensing and its Applications Holger Boche, Robert Calderbank, Gitta Kutyniok, Jan Vybíral, 2015-07-04 Since publication of the initial papers in 2006 compressed sensing has captured the imagination of the international signal processing community and the mathematical foundations are nowadays quite well understood Parallel to the progress in mathematics the potential applications of compressed sensing have been explored by many international groups of in particular engineers and applied mathematicians achieving very promising advances in various areas such as communication theory imaging sciences optics radar technology sensor networks or tomography Since many applications have reached a mature state the research center MATHEON in Berlin focusing on Mathematics for Key Technologies invited leading researchers on applications of compressed sensing from mathematics computer science and engineering to the MATHEON Workshop 2013 Compressed Sensing and its Applications in December 2013 It was the first workshop specifically focusing on the applications of compressed sensing This book features contributions by the plenary and invited speakers of this workshop To make this book accessible for those unfamiliar with compressed sensing the book will not only contain chapters on various applications of compressed sensing written by plenary and invited speakers but will also provide a general introduction into compressed sensing The book is aimed at both graduate students and researchers in the areas of applied mathematics computer science and engineering as well as other applied scientists interested in the potential and applications of the novel methodology of compressed sensing For those readers who are not already familiar with compressed sensing an introduction to the basics of this theory will be included

Advances in Natural Computation, Fuzzy Systems and Knowledge Discovery Hongying Meng, Tao Lei, Maozhen Li, Kenli Li, Ning Xiong, Lipo Wang, 2021-06-26 This book consists of papers on the recent progresses in the state of the art in natural computation fuzzy systems and knowledge discovery The book is useful for researchers including professors graduate students as well as R D staff in the industry with a general interest in natural computation fuzzy systems and knowledge discovery The work printed in this book was presented at the 2020 16th International Conference on Natural Computation

Fuzzy Systems and Knowledge Discovery ICNC FSKD 2020 held in Xi an China from 19 to 21 December 2020 All papers were rigorously peer reviewed by experts in the areas Fringe 2013 Wolfgang Osten,2013-08-15 In continuation of the FRINGE Workshop Series this Proceeding contains all contributions presented at the 7 International Workshop on Advanced Optical Imaging and Metrology The FRINGE Workshop Series is dedicated to the presentation discussion and dissemination of recent results in Optical Imaging and Metrology Topics of particular interest for the 7 Workshop are New methods and tools for the generation acquisition processing and evaluation of data in Optical Imaging and Metrology digital wavefront engineering computational imaging model based reconstruction compressed sensing inverse problems solution Application driven technologies in Optical Imaging and Metrology high resolution adaptive active robust reliable flexible in line real time High dynamic range solutions in Optical Imaging and Metrology from macro to nano Hybrid technologies in Optical Imaging and Metrology hybrid optics sensor and data fusion model based solutions multimodality New optical sensors imaging and measurement systems integrated miniaturized in line real time traceable remote Special emphasis is put on new strategies taking into account the active combination of physical modeling computer aided simulation and experimental data acquisition In particular attention is directed towards new approaches for the extension of existing resolution limits that open the gates to wide scale metrology ranging from macro to nano by considering dynamic changes and using advanced optical imaging and sensor systems

Hierarchical Object Representations in the Visual Cortex and Computer Vision Antonio Rodríguez-Sánchez,Mazyar Fallah,Ales Leonardis,2016-06-08 Over the past 40 years neurobiology and computational neuroscience has proved that deeper understanding of visual processes in humans and non human primates can lead to important advancements in computational perception theories and systems One of the main difficulties that arises when designing automatic vision systems is developing a mechanism that can recognize or simply find an object when faced with all the possible variations that may occur in a natural scene with the ease of the primate visual system The area of the brain in primates that is dedicated at analyzing visual information is the visual cortex The visual cortex performs a wide variety of complex tasks by means of simple operations These seemingly simple operations are applied to several layers of neurons organized into a hierarchy the layers representing increasingly complex abstract intermediate processing stages In this Research Topic we propose to bring together current efforts in neurophysiology and computer vision in order 1 To understand how the visual cortex encodes an object from a starting point where neurons respond to lines bars or edges to the representation of an object at the top of the hierarchy that is invariant to illumination size location viewpoint rotation and robust to occlusions and clutter and 2 How the design of automatic vision systems benefit from that knowledge to get closer to human accuracy efficiency and robustness to variations

Information Technology and Computer Application Engineering Hsiang-Chuan Liu,Wen-Pei Sung,Wenli Yao,2013-10-11 This proceedings volume brings together some 189 peer reviewed papers presented at the International Conference on Information Technology and Computer Application

Engineering held 27-28 August 2013 in Hong Kong, China. Specific topics under consideration include Control Robotics and Automation, Information Technology, Intelligent Computing, and Telecommunication, Computer Science and Engineering, Computer Education and Application, and other related topics. This book provides readers a state-of-the-art survey of recent innovations and research worldwide in Information Technology and Computer Application Engineering, in so doing furthering the development and growth of these research fields, strengthening international academic cooperation and communication, and promoting the fruitful exchange of research ideas. This volume will be of interest to professionals and academics alike, serving as a broad overview of the latest advances in the dynamic field of Information Technology and Computer Application Engineering.

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Table of Contents Pixel 2014 Past Paper Maths

1. Understanding the eBook Pixel 2014 Past Paper Maths
 - The Rise of Digital Reading Pixel 2014 Past Paper Maths
 - Advantages of eBooks Over Traditional Books
2. Identifying Pixel 2014 Past Paper Maths
 - Exploring Different Genres
 - Considering Fiction vs. Non-Fiction
 - Determining Your Reading Goals
3. Choosing the Right eBook Platform
 - Popular eBook Platforms
 - Features to Look for in an Pixel 2014 Past Paper Maths
 - User-Friendly Interface
4. Exploring eBook Recommendations from Pixel 2014 Past Paper Maths
 - Personalized Recommendations
 - Pixel 2014 Past Paper Maths User Reviews and Ratings
 - Pixel 2014 Past Paper Maths and Bestseller Lists

5. Accessing Pixel 2014 Past Paper Maths Free and Paid eBooks
 - Pixel 2014 Past Paper Maths Public Domain eBooks
 - Pixel 2014 Past Paper Maths eBook Subscription Services
 - Pixel 2014 Past Paper Maths Budget-Friendly Options
6. Navigating Pixel 2014 Past Paper Maths eBook Formats
 - ePub, PDF, MOBI, and More
 - Pixel 2014 Past Paper Maths Compatibility with Devices
 - Pixel 2014 Past Paper Maths Enhanced eBook Features
7. Enhancing Your Reading Experience
 - Adjustable Fonts and Text Sizes of Pixel 2014 Past Paper Maths
 - Highlighting and Note-Taking Pixel 2014 Past Paper Maths
 - Interactive Elements Pixel 2014 Past Paper Maths
8. Staying Engaged with Pixel 2014 Past Paper Maths
 - Joining Online Reading Communities
 - Participating in Virtual Book Clubs
 - Following Authors and Publishers Pixel 2014 Past Paper Maths
9. Balancing eBooks and Physical Books Pixel 2014 Past Paper Maths
 - Benefits of a Digital Library
 - Creating a Diverse Reading Collection Pixel 2014 Past Paper Maths
10. Overcoming Reading Challenges
 - Dealing with Digital Eye Strain
 - Minimizing Distractions
 - Managing Screen Time
11. Cultivating a Reading Routine Pixel 2014 Past Paper Maths
 - Setting Reading Goals Pixel 2014 Past Paper Maths
 - Carving Out Dedicated Reading Time
12. Sourcing Reliable Information of Pixel 2014 Past Paper Maths
 - Fact-Checking eBook Content of Pixel 2014 Past Paper Maths
 - Distinguishing Credible Sources
13. Promoting Lifelong Learning

- Utilizing eBooks for Skill Development
- Exploring Educational eBooks

14. Embracing eBook Trends

- Integration of Multimedia Elements
- Interactive and Gamified eBooks

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